



# THE MOST CONTAGIOUS CARD GAME

In the **Our Lady of Tranjis** hospital, alarms were set off when lab novices realized that the sample containers were no longer full, as was thought. These containers concealed samples of experimental virus outbreaks that are now rampant throughout the building and only you can stop them.

Your mission is to boldly confront the pandemic and compete to be the first to eradicate the viruses by achieving to isolate a healthy body and **prevent the spreading of terrible diseases.**

Ethical or not, all means at your reach are valid to achieve victory. The winner will be recognised by awards and the losers will be thrown to the raging health authorities.

Use your wits to achieve victory by boycotting your rivals' efforts.

As Bertrand Russell once said: "The only thing that will redeem mankind is cooperation". He obviously didn't know this game.

VIRUS! is a card game for between **2 and 6 players** in which you must build a human body while trying to avoid your opponents from infecting it, destroying it, or stealing your organs.

## CONTENT

The box contains a deck of **68 cards** divided into the following types:



Organs



Viruses



Medicines



Threatments



\*Blank cards are also included to invent your own rules!

## GAME SET-UP

Shuffle the deck and hand out **3 cards to each player.**

Place the rest of the deck face down on the table within reach of all players. Next to it will be the discarded cards pile. When the deck runs out, simply flip over the discard pile. It's not necessary to shuffle it again.



## OBJECTIVE OF THE GAME

Be the first to complete your body. It takes 4 organs, one of each colour, to complete a body. If you place **4 different healthy organs** on the table in front of you, you win!

### HEALTHY ORGANS

Free Organs



Vaccinated Organ



Immunised Organ



Healthy organs are those that are vaccinated, immunised or free from any virus.

Further on, we will explain how each card is used.

## GAME MECHANICS

Each player must have 3 cards in hand at the beginning of each turn and will only be allowed to take one action per turn. After each turn, the player will draw cards from the deck on the table to complete his hand of 3 cards.

Play each type of card by placing them on the table in front of you to build your body, or on your opponents' cards to stop them from completing their body before you.

Some cards can oblige you to discard or change your organs, vaccinations or even your hand. Develop your strategy to be the first to form a complete body.

Pay attention to other players' moves because you must avoid them to create a healthy body before you do.



## STAGES OF THE GAME

VIRUS! is a dynamic game: choose between **playing a card or discarding some**, then draw as many as you need and your turn is over. You cannot pass your turn without making a move.

### STAGE 1: Choose one of these two actions: PLAY or DISCARD



OR



### STAGE 2: DRAW



### STAGE 3: PASS



# KINDS OF CARDS



## ORGANS

Gather **4 healthy organs**, one of each colour, to win the game. You cannot have 2 of the same organs at any time in your body.



### MULTICOLOURED ORGAN

This organ acts as a **wildcard** to help you complete your body and counts as an organ. It can be vaccinated with any coloured medicine, but can also be infected with any coloured virus.

**Note:** Your body can have 5 different organs if one of them is the multicolour card, and you will win if 4 of them are healthy.



## VIRUSES

Use the virus cards to destroy your opponents' organs and medicines. The viruses only have an effect on organs and medicines of their same colour.



### INFECT

Place a virus card over an organ of the same colour to infect it. **You will not be able to complete your body** if any of your organs are infected by a virus.



### EXTIRPATE

**Destroy an infected organ.** Place a second virus over an infected organ: That organ is now destroyed and all three cards must be placed on the discard pile.



### DESTROY A VACCINE

Play a Virus over a vaccine card. **Eliminate a medicine card** that is placed over an organ protecting it by placing a virus card on top. Both the virus and the vaccine card shall then be placed on the discard pile.

### MULTICOLOURED VIRUS

This virus is a wildcard and can affect an organ or vaccine of any colour. However, it can also be cured by medicines of any colour.



## MEDICINES

Medicine cards are used to protect your organs from viruses. They can be used to destroy viruses or to protect organs from being infected. Only use medicine cards on organ or virus cards of its same colour.



### CURE

**Destroy a virus.** Use a medicine card to discard a virus of its same colour that is placed over an organ. Both cards shall go to the discard pile.



### VACCINATE

**Protect an organ.** Place a medicine over an organ of the same colour. Now your rivals will need two viruses to infect your organ.



### IMMUNISE

Place a second medicine card over an organ and it will be **protected forever** against the attack of any virus. It can no longer be destroyed or affected by treatment cards. Rotate the two medicine cards over the organ to show that this organ is now immune.

### MULTICOLOURED MEDICINES

These medicine cards are used as **wildcards**. They can be used to cure or vaccinate organs of any colour. However, they can also be destroyed by virus cards of any colour.



## TREATMENTS

Treatment cards can alter the game to help you win. Use them to your advantage or to stop your opponents completing their bodies before you complete yours. These cards are played into the discard pile and have an immediate effect.



### TRANSPLANT

**Swap an organ** between two players' bodies.

It does not matter if these organs are different colours, are healthy, infected or vaccinated.

Simply swap the chosen organ for another, unless either of the players ends up with two organs of the same colour or the organ is immunised.



### ORGAN THIEF

**Steal** an organ from another player's body and place it on your own.

You can steal healthy, vaccinated or infected organs, but not immunised ones. Remember that you can not have two organs of the same colour.



### SPREADING

**Transfer as many viruses as you can** from your infected organs to other players' organs.

You cannot use the spreading card on vaccinated nor on infected organs. You can only infect **free organs**.



### LATEX GLOVE

All other players, except the one holding the latex glove card, **discard their hand** into the discard pile.

At the beginning of each of their turns, seeing as they have no cards, these players must use their turn to draw a new hand, effectively losing a turn.



### MEDICAL ERROR

**Swap your entire body** with another player, including organs, viruses, vaccines and **even immunised organs**. The number of cards each player has on the table does not matter.

## TIPS AND TRICKS

**VIRUS!** Is a fast-paced game. You can take as much time as you need to think about your strategy, but the faster you spread your illnesses, the better your games will be. Try and immunise your organs as soon as possible so that the other players cannot destroy them.

The more organs you secure, the more options you will have of winning the game.

This game is recommended for players **8 years old and over**.

If you have a specific doubt, check out the F.A.Q.s section on our web page or send us an e-mail to [tranjisgames@gmail.com](mailto:tranjisgames@gmail.com).

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